

CISC124 - Today's Topics

- More on while loops
- for loops
- switch statement
- Formatted console output

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while Loop Exit

```
while (Expression) {
    Block 1 Statements
    Block 2 Statements
}
```

Loop terminates when (Expression) evaluates to `false`

```
while (Expr1) {
    Block 1 Statements
    if (Expr2) break;
    Block 2 Statements
}
```

Loop terminates when (Expr1) or (Expr2) evaluates to `false`

- If Expr1 is always true. Example → `(true)`
 - Generally, not good style. No explicit loop termination condition.
 - If Expr2 is always true → Infinite loop!
- Regardless of Expr1's value, if Expr2 is always true → dead code (code that is never executed!) → `Block 2 Statements`

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for Loop

```
for (Init Expr; Comp Expr; Updt Expr) {
    Block of Statements
}
```

```
for (Init Expr; Comp Expr; Updt Expr)
    Single Statement;
```

Loop terminates when Comp Expr evaluates to `false`

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for Loop Example

```
String p="hello world";
for (int i=0,j=p.length(); (i<5 && j >= i); i++, j=p.length()) {
    System.out.println("Current phrase is: " + p(i,j));
```

```
Current phrase is: hello world
Current phrase is: ello worl
Current phrase is: llo wor
Current phrase is: lo wo
Current phrase is: o w
```

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for Loop Nesting

```
for (int i=0; i<5; i++) {
    for (int j=i; j<5; j++) {
        System.out.print(j + " ");
    }
    System.out.println();
}
```

- for loops can be nested to any level
- Variables defined in an outer for loop are visible in inner for loops

Output →

```
0 1 2 3 4
1 2 3 4
2 3 4
3 4
4
```

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for each loop

```
int[] nums = {1,2,3,4,5,6,7,8,9};
int sum = 0;
for (int item : nums) {
    sum += item;
}
System.out.println("Sum is " + sum);
```

Output → 45

- "for each" loop iterates over each and all the elements of a collection (example array of primitive or class types)
- Iterator variable ("item", in example), of the same type as the collection base type ("int" in example), takes the value of a value in the collection, at each pass of the loop.

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for Loop Exit

- Similar to while loop
 - Loop terminates when CompExp is false
 - “break” terminates current loop and exits to previous nesting loop (if one exists)
 - “continue” returns execution to the beginning of the loop
 - Unconditional “break” or “continue” will produce dead code (if it’s not the last statement in loop’s body)
 - `for (; ;) {body}` is an infinite loop if no conditional break is executed in the loop’s body

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switch statement

```
switch (Expression) {
    case value1 : {
        Block 1 Statements
        break;
    }
    ...
    case valueN : {
        Block N Statements
        break;
    }
    default : {
        Default Block of Statements
        break;
    }
}
```

- Expression evaluates to values of the following primitive types: byte, short, char, int
- In can also evaluate to wrapper class types: Byte, Short, Character, Int
- Statements in “case block” whose value matches Expression’s value are executed
- If no value matches Expression’s value, then the statements in the “default” block are executed.
- If no break statement is found, execution continues with next “case block” until the end of switch statement, or until next break is found
- switch also works with “enum” types

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Formatted Console Output

```
System.out.printf("format-string"[, arg1, arg2...]);
```

format-string = [string1]FS1[string2]FS2[string3]...

Format Specifier:

```
FS = % [flags] [width] [.precision] conversion-character
```

conversion-character	d : integer (byte, short, int, long)
flags:	f : number sign
- : left-justify	c : character
+ : number sign	s : string
0 : zero padding	h : hashcode
, : digit group separator	n : newline
: space will display sign	

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